CHAPTER I

INTRODUCTION

The chapter of Introduction contains six subchapters of the study. They are background of the study, problem statement, objective, significance, scope and limitation, definition of terms.

1.1 Background of the Study

Language has very important role in human life. All human beings need language for communication. People use language to express their ideas, intensions, and needs to other human beings. Through language we are informed clearly about the world. Without language it is hard for people to know what happens both in their country and other countries. It means that language has a crucial role in human activity.

In Indonesia, English is treated as the first foreign language, it means English is only taught, used, practiced in the classrooms. In teaching English, teacher needs to improve student's language skills and sub-skills. Language skills consist of listening, speaking, reading, and writing, and language sub-skills consist of vocabulary, grammar, pronunciations, and spelling.

Vocabulary is one of subs kills in English. It is very important for studying English. Learner who just learns grammar without vocabulary will be difficult to convey what he or she wants to say (Harmer, 2001: 13). Vocabulary is needed to improve the four English skills: Listening, speaking, reading, and writing. This means that the vocabulary plays an important role for the study in their field of

study. The students who are less in vocabulary will be difficult in understanding the text, unable to speak English, and difficult to write their own idea. In addition, students with a stock of vocabulary also read slowly because they do not understand many words or they have to stop and look them up in a dictionary (Edwards, 2006: 177).

In the writer's view, some of students still have less vocabulary. Sometimes they don't understand what the teacher says. Moreover, the students are still difficult to communicate using English. It can make the students lazy to learn English. The students don't give attention when the teacher is explaining the materials in the class. Furthermore, they just keep silent if the teacher asked them in English.

In improving the student's achievement in teaching learning process, the teachers have an important role. Teachers are in constant search of essential activities that allow students to improve their learning abilities of foreign language. The teachers must know the condition of the students. In the other hand, method has an important role in teaching learning process. Method which is used by the teacher can make students enjoy in learning. The teacher must use the appropriate method in teaching learning process that can make students easy to acquire the new vocabulary. Game is one of method that can make students feel enjoy in learning. The students can do both of learning new vocabulary and play game. In addition, games are helpful because it can make students feel that certain words are important and necessary (Allen; 1983: 54). Without those words, the students cannot finish the game.

There are many games which can be used in teaching learning process. One kind of game is crossword puzzle. By crossword puzzle, the students can get new vocabularies and improve their vocabulary. According to Edward (2006: 74) there are some of activities that will help build vocabulary that are using words in conversation and doing crossword puzzle. Therefore, the researcher suggests crossword puzzle in teaching vocabulary. Crossword puzzle can train the student's brain to memorize the new words. Moreover the students will learn English by sharing with their friends to finish the crossword puzzle.

According to Hadfield (1987) crossword puzzle has some advantages, like to improve student interest structure learning process; students are not bored in learning English. In addition, Dhand (2008) stated that the use of crossword puzzle in teaching and learning can be easily mad by teacher and presented to students, students can construct, after a little practice their own crossword puzzle and exchange them with other students.

All the explanation above creates inspiration to the writer to make an action research, because the writer wants to know how far Crossword Puzzle in teaching vocabulary of the students in SMA Negeri 2 Kupang. So the writer makes an action research with the title ''A Study on the Use of Crossword Puzzle in teaching Vocabulary ''. (A Classroom Action Research of the Student's in SMA Negeri 2 Kupang in the Academic Year 2017/2018.

1.2   Problem Statement

Based on the background of the study above, the writer tries to find out a study on the use of crossword puzzle in teaching vocabulary. To achieve this aim, the writer proposed the questions to be answered. The question is as follows:

1. Is crossword puzzle effective in teaching vocabulary to the eleventh grade students of SMA Negeri 2 kupang?

2. How is crossword puzzle implemented in teaching vocabulary to the eleventh grade students of SMA Negeri 2 Kupang in the school year 2017/2018?

1.3   Objective of the Study

Based on the problem above, the objectives of this research especially are to get information about:

1. To find out if crosswords puzzle effective in teaching vocabulary to the eleventh grade student's of SMA Negeri 2 Kupang in the school year 2017/2018.

2. To describe how crossword puzzle is implemented in teaching vocabulary to the eleventh grade students of SMA Negeri 2 Kupang in the school year 2017/2018.

1.4   Significance of the Study

The significance of the study is actually the benefit of doing the study for people such as the Writer, Teacher, and Students.

1.   For the Writer

The finding of this research can improve knowledge and to be an experience for the writer, so the writer will be better in the next teaching.

2. For the Teacher

    This study is hoped to increase the teacher motivation in teaching English, especially those who are interested in teaching English to the every young learners. And hopefully, the result of this research will be used by English teachers in creating a great deal of creativity in helping their students to learn English

3. For the Students

    This study will be a tool for motivating the students to improve the student's vocabulary mastery. Moreover, it can be as a reference for the other researcher.

1.5 Scope and Limitation of the Study

This study is a classroom action research which focuses on the use of crossword puzzle in teaching vocabulary to the eleventh grade students of SMA Negeri 2 Kupang. There are many of ways that can be used to teach vocabulary, for example: games, pictures, songs. This study is focuses on the use of game especially crossword puzzle in teaching vocabulary to the eleventh grade students of SMA Negeri 2 Kupang in school year 2017/2018. The materials focus on regular and irregular verbs of simple past tense.

1.6 Definition of Terms

The writer wants to clarify and explain the terms of the title to make understandable meaning, they are following:

1. Study

    Study is devotion of time and thought to getting knowledge of, or to a close examination of, a subject, especially from books (Hornby,1987: 859)

2. Crossword Puzzle

    Crossword puzzle is an arrangement of numbered squares to be filled in with words, a letter to each square, so that a letter appearing in 1 word placed horizontally is usually also part of a word placed vertically: synonyms and definition are given as clues for the words (Webster 2004). In this study, crossword puzzle is a technique use in teaching vocabulary to the eleventh grade students of SMA Negeri 2 Kupang.

3. Vocabulary

    Vocabulary is all the words that a person knows or uses and it is all the words in a particular language (Hornby, 2006: 1645). For this study, it is a list of words that is used to help the readers understand the message of the text. In this writing, vocabulary means of words used by eleventh grade students of SMA Negeri 2 Kupang.

4. SMA Negeri 2 Kupang

    It is a state senior high school located in S.K.LERIK Street Kelapa Lima, in Kupang of East Nusa Tenggara Province.