

CHAPTER V

CONCLUSION AND SUGGESTIONS

In this chapter, the researcher provides the conclusion and the suggestion for this study.

5.1. Conclusion

Based on the data analysis of this study, the researcher can draw some conclusions as follows:

1. Digital comics have a positive influence in on the ability to write narrative texts for grade VII students of SMPK Rosa Mystica Kupang. This can be seen from the increase in students' average scores from pre-test and post-test. In the pre-test, the average score of students was 50,00 increasing to 77,5 in the post-test.
2. Digital comics can be implemented following the five stages. There are five stages in implementing digital comics in learning, as follows: building knowledge, text modelling, joint construction, independent construction, and post-teaching stage.

This study indicated that in the pre-test, the students got 46.88% in the content aspect, 48.43% in organization, 42.18% in grammar, 59.38% in vocabulary, and 53.13% in mechanics. After doing the treatment following the above five stages, the students' scores increased in the post-test results to 79,69% in content aspect, 84,37 in organization aspect, 65,62% in grammar aspect, 81,25% in vocabulary aspect, and 76,56% in mechanics aspect.

5.2. Suggestion

Based on the above conclusions, the researcher provides several suggestions as the following:

1. For Teachers

Seeing the effective use of digital comics in improving students' narrative text writing skills, this method should be used as one of the main learning methods both in research target schools and in other schools.

2. For Future Researchers

Because this research only focuses on writing narrative texts in the form of fairy tales, researchers are further encouraged to conduct research similar to other types of narrative texts, such as personal experiences, novels, biographies, and others, so that the scope of findings and applications can be expanded.