CHAPTER V

CONCLUSIONS AND SUGGESTION

This chapter provides conclusions and suggestion. The conclusion in this study is derived from the data and factual conditions related to the technique used which are found during this research conducted. The suggestions are presented in two kinds of suggestions; suggestion for English teacher in teaching speaking, and suggestion for other researcher who want to conduct the study in similar field of study.

5.1 Conclusion

According to the result of implementing classroom action research in the seventh A grade students' of SMP Nyiur Melambai Ile Boleng, it showed a great increase that mean score of students in the preliminary test or pre test was 55.00, whereas from post test was 81,4. Besides, the students score percentage in the pre test was 0.00 % and 90 % from post test of students who passed Minimum Mastery Criterion. Next, the result of the students' score increased from pre test to post test is 48 %. So it achieved the criteria of success.

Based on the writer's view during implemented the communication games technique it showed that the students were enthusiastic, and actively participated in learning speaking by using communication games. Moreover the result of the questionnaire given to the students after using communication games in teaching speaking showed that the students gave positive responses toward that action. It motivated students to learn speaking English which is reduced students' hesitation

in speaking and reduced the students' boredom in speaking class activity. It could overcome their difficulty in term of pronouncing the words or sentences, structure, vocabularies, fluency, and comprehension. They could share their ideas by English speaking with their friends.

It can be concluded that communication games technique could increase the students speaking ability of the seventh grade of SMP Nyiur Melambai Ile Boleng in the school year 2014/2015 and also could make their classroom atmosphere more interesting and made students easier to speak up.

5.2 Suggestion

After concluding the result of this study, the writer would like to offer some suggestions to the English teacher and to the other researcher. Firstly, for the English teacher, they are:

- It would be better for the teachers to use the communication games technique
 because this technique is effective enough to reduce the students' boredom.

 Indeed, the students need to have interesting and enjoyable language learning
 in order to raise the students' motivation in the teaching learning process.
- The teacher could use this technique to measure the students speaking skill one by one.
- 3. The teacher can use various game of communication game in engage the students in communicative activity.

Secondly for the future researcher, particularly those who have same problem and are interested in conducting research, they are:

1. It is suggested that future researchers should continue this kind of technique

- using some modification of the procedure and improvement.
- 2. It is suggested that future researchers should apply this kind of technique for another level.
- 3. The result of this study can be used as an additional reference or further research with different discussion.
- 4. Hopefully, there will be any further research of how to make this technique better.

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